Using Signals and Cues, Hope Inc.

Signals and cues: Early communication begins with signals and cues.

Your child may already produce signals or cues to convey a message. They may tap the table for more eat or look in a direction of a toy to indicate they want it. They may cry when they are upset or to protest something. When a child uses a signal/cue, it is important to respond to it (give them what they want). It is also important for you to begin to use the same signal/cue back to them to indicate the same thing. As the child understanding increases, then you can move to shaping the signal/cue to a higher form or more easily understood form of communication (see co-active/tactile sign). If you are not sure what the child signal/cue is, then establish a routine over time and once they begin to be familiar with the routine, pause and see what the child does. Take any response from them as their signal for that activity to begin. If there is still no signal, or if the child's signal is difficult for you to use (such as spitting out food for no more food), then you yourself may need to develop specific signals and cues to relay information to the child. Your signal should involve the consistent use of touch (including touch cues/objects cues), smell, taste, auditory, and/or visual cues. In some cases the signal/cue may be similar to the sign used for this activity, and in this case the sign may be used and produced co-actively. You can produce signals/cues for what the child is engaged in (produce signal/cue on their body) or for what you are doing (produce signal/cue on your body). For example child is eating, take child's hand to mouth and co-actively produce the sign. If you are eating, take the child's hand to your mouth and produce the signal/cue on your body (child's hand is brought to your mouth and motion of eating is made). Use of daily activities and routines are stressed as they provide for multiple practice opportunities and occur in the natural environment. Everyone involved in the child's care and treatment should use the same signals and cues for the same thing to ensure consistency. Use of the communication consistency form is intended to be a tool to ensure all staff are aware of what forms of communication have been agreed upon. A model for using signal and cues is described as follows: Use appropriate signals and cues to convey the following:

- 1. Who you are-would be good to first alert the child to your presence by gently touching them on the back then assist them in touching your designated attribute (name cue) to know who you are-for most staff is a bracelet but can be something else that makes you unique such as a ring or long hair or fingernails, as long as it is unique to you.
- 2. What is about to happen next-generally use an object cue
- 3. Gently guide your child through the entire activity
- 4. Use of appropriate signals and cues for that activity-select only a few, such as eat and more during mealtime
- 5. When you are done-finish sign
- 6. What is next-generally an object cue

The information in the DVD's is set up in a similar fashion, addressing particular skill, providing activities where this skill might be addressed, providing possible signals and cues to use during these activities, and provide a demonstration. Helpful tips are also provided in the DVD's.

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Provided below is a list of skills and activities where this is demonstrated, along with possible corresponding signals and cues that could be used during these activities. You first go with what the child is using as a signal/cue. If the child does not have one of their own or the one they use is not feasible, then other cues can also be used as deemed appropriate. Provided below are some suggestions for signals in cues provided in the DVD.

Begin with Introduction tape (topic 1-4):

(60 minutes)

Degin with mirodaeth		(00 minutes)
Skill: (5)	Anticipation – steps: (30 minutes)	
	Indicate what will happen next	
	Keep the same basic sequence	
	• Pause	
A - (1-1)	Respond	
Activity:	Getting up and playing:	
Getting up	Child's cue:	Or
	two taps behind the elbow	
Bounce	Child's cue:	Or
	Take child hands and jump up and down	Or
	Press up and down on child's legs	
Rock	Child's cue:	Or
	Stand/sit behind child and engage in rocking motion	
Dance	Childs' cue:	Or
	Swing child's hands back and forth or side to side	
Hug	Child's cue:	Or
3	Engage in a hug	
I love you	Child's cue:	Or
	Encourage close face contact/kiss	
Name sign for child	Child's cue:	Or
	Hand tapping chest	Or
	If older child their name sign	
Name sign/cues for	Mom	
others	Dad	
	Siblings	
	Grandparent	
	·	
	Teacher/Therapist(s)	
	Intervener	
	Tip: play a game in a circle and have child go from person to	o person and
	introduce signal/cue. Encourage child to feel each person's	face/hair.
Skill: (6)	Developing an awareness of the child's signals and cues. (30 minutes)
Activity:	Toileting/bathing:	
Changing diaper	Child's cue:	Or
5 5 - 1 -	Tap diaper	-
Toileting	Child's cue:	Or
	Tap diaper and place hand on toilet	Or
	As child learns this can then co-actively shape "t" sign and tap dia	per with this
	hand	

	10.00	
Bath	Child's cue:	Or
	Rub child's arm on their chest-same as co-active sign	
Wash face	Child's cue:	Or
	Rub child's hand on their face-sane as co-active sign	
Brush teeth	Child's cue:	Or
	Co-active sign for brush teeth	
Hot	Child's cue:	Or
	Co-active sign for hot	
Cold	Child's cue:	Or
	Bring child's arm to chest and shake as if shivering	
	Tip: When teaching hot/cold. Have a container of hot drink and a co	ntainer of cold
	drink and explore both while providing the corresponding cue.	
Skill: (7)	Responding to the child's signals and cues	(30 minutes)
Activity:	Eating/feeding:	,
Eat	Child's cue:	Or
	Co-active sign eat	
Drink	Child's cue:	Or
	Co-active sign for drink	
Finished	Child's cue:	Or
	Push item away	Or
	Co-active sign for finished	
More	Child's cue:	Or
VA / 1	Co-active sign for more	0::
Want	Child's cue:	Or Or
	Bring child's hands to chest as of taking something	Or
	Wiggle fingers Co-active sign for want	Or
Stand	Child's cue:	Or
Stariu	Lightly pressing up on child's elbows or ribcage or bring arms up	Oi
Sit	Child's cue:	Or
	Lightly pressing down on child's shoulders or lightly tug on arm dow	
	Tip: You can make a game out of sit and stand to reinforce the con-	
Food	Child's cue:	Or
	Pair actual food item with the signal for eat	
Skill: (8)	Turn taking – steps (30 minute:	s)
	Engage in activity that child enjoys (i.e. blowing bubbles, playing a peek a	
	boo game,, engaging in an action game such as patty cake, jumping,	
	head shake, finger plays, etc.	
	 Pause and wait for child to take a turn (10 seconds)-let them 	n know it is
	their turn	
	 Respond to child's initiation of the activity and pause again. May need to 	
	shape response into more appropriate response.	
A - (1 - 1)	If no response, help the child take a turn	
Activity:	Waking up, going to bed, and dressing:	0
Wake up	Child cues:	Or
	Morning routine: can include shake crib, touch hand, sing song, etc	
Up	Tip: this may be a good time for finger plays Child's cue:	Or
Oρ	Two taps behind the elbow	Oi
Down	Child's cue:	Or
Down	Lightly press child's shoulders down	Oi
Put clothes on	Child's cues:	Or
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	Put clothes over chest/legs, and then rub child's arm or legs and ru	np
T-11-(1(f	corresponding body part	0::
Take clothes off	Child's cues:	Or
	Tug at child's shirt, pants, shoes, or socks	
Time for bed	Child's cue:	, Or
	Nighttime routine: Co-active sign for bed or place hand on side of the sign for bed or place hand on side of the sign for bed or place hand on side of the sign for bed or place hand on side of the sign for bed or place hand on side of the sign for bed or place hand on side of the sign for bed or place hand on side of the sign for bed or place hand on side of the sign for bed or place hand on side of the sign for bed or place hand on side of the sign for bed or place hand on side of the sign for bed or place hand on side of the sign for bed or place hand on side of the sign for bed or place hand on side of the sign for bed or place hand on side of the sign for bed or place hand on side of the sign for bed or place hand on side of the sign for bed or place hand on side of the s	ace, sing song
	Tip: this may be a good time for finger plays	
Lie down	Child's cue:	Or
	On front-rub front and use cue for down	
	On back-rub back and use cue for down	
	ON side-rub side and use cue for down	
Skill: (9)	Making choices-food items and play activities are good to use. Give	
	a time initially.	(30
	minutes)	
Activity:	Playing and Actions	
Give it to me/let go	Child's cue:	Or
	Take object in child's hand and have them drop it in yours	Or
	Take object in child's hand and shake it so it drops in your hands	
Take it	Child's cue:	Or
	Put it in their hand and help them move hand toward them	
Hold it	Child's cue:	Or
	Put object in child's hand and squeeze it	
Take it out/put it in	Child's cues:	Or
·	Help the child push item in and take out of a container. Container	may have
	sound effect when dropped or have a cloth around it's center so ch	nild's feels it Or
	Co-active sign in and out	
Very good	Child's cues:	Or
, 0	Help child clap hands	
	Therapy words/activities: Pair objects with activities when possible	9
Roll over	Child's cues:	Or
	Child is lying down and you tap their shoulder and butt in direction	you want
Move	Child's cue:	Or
	Pat child's butt or side	
Crawl	Child's cue:	Or
	Put child in correction position and pat arm/legs	
	Action words	
Open and close	Child's cue:	Or
	Help child open and shut several contains and doors.	
Push and pull	Child's cue:	Or
	Co-active sign for push and pull	
Walk	Child's cue:	Or
	Tap back of child's legs	Or
	Stand child on your feet and walk	
Throw	Child's cue:	Or
	Put object in child's hand and throw it	O.
	Co-active sign for throw	
Skill: (10)		minutes)
Activity:	Pacing and calming	
Down	Child's cue:	Or
201111	Press child's shoulders down	O 1
	Tip: Prepare ahead, by arranging the spot and activity to be available.	able
You are here	Child's cue:	Or
iou aic liele	Let child feel something to know where they are	Oi
	Tip: Be consistent in using same p lace for ADL's, Keep room arra	nged the same
	way, and provide a different seating arrangement in different room	
	way, and provide a different Seating arrangement in different room	s, i.e. nignenali

	in the kitchen, recliner in the TV room, and wedge in the bedroom.	
Wait	Child's cue:	Or
	Press one hand on top of another	Or
	Co-active sign for wait	Or
	Tip: Talk to your child while you wait	
Stop	Child's cue:	Or
•	Gently hold particular body part, come from behind and hold	Or
	Co active sign for stop	
	Tip: If child is older, may want to reprimand from the back and show a	ffection from
	the front.	
Yes/no	Child's cue:	Or
	Corresponding headshake which child must feel if no vision	
	Co-active sign	
Calm down	Child's cue:	Or
	Hold child tight and affectionately and stroke arm(back for reprimand	and front for
	affection)	
Massage	Child's cue:	Or
•	Rub shoulders and other body parts or use objects (blanket) and/or sr	mell (lotion)
	Tip: Lay in same spot with music	, ,
Skill: (11)	Enriching Activities (30 minu	ıtes)
Activity	Emotions	
It hurts	Child's cue:	Or
	Put band aid on spot that hurts	
	Rub spot that hurts	
	If not spot, then rub child's stomach	
Take medication	Child's cue:	Or
	Touch mouth (if it goes in the mouth) + object cue	Or
	Co-active sign for medicine + touch mouth+ object cue and smell	Or
	Touch feeding tube (if it goes in this) + object cue	
Get a shot	Child's cue:	Or
	Tap location of where shot is given with your index finger + object	
Sad/crying	Child's cue:	Or
	Comfort	Or
	Co-active sign for sad	
Happy/laugh	Child's cue:	Or
	Grab both hands and act excited	Or
	Co-active sign for happy	
Frustrated/mad	Child's cue:	Or
	Grab both hands and shake as if frustrated	Or
	Co-active sign for mad (can be modified to tapping nose)	
Scared/Afraid	Child's cue:	Or
	Grab both hands and scrunch them together	
	Senses:	
Watch/look at	Child's cue:	Or
	Grab hands and move them away from face and toward object	Or
	For no vision-take hands and place on object	
Look for/find	Child's cue:	Or
	For no vision-take hands and place on table and encourage finding it	
Listen to	Child's cue:	Or
	Take hand and tap ear	Or
	Co-active sign for listen	
Music	Child's cue:	Or
	Grab both hands and sway in front of child	Or
	Co-active sign for music	
Smell	Child's cue:	Or

	Tap child on nose	Or
	Co-active sign for smell	
Feel	Child's cue:	Or
	Put hands on object and encourage feeling it	Or
	Co-active sign for feel/touch	
Skill: (12)	Active Communication (30 minutes	3)
Activity/words:	Going Somewhere	
Go	Child's cue:	Or
	Take child's arm and point in direction to go + object	Or
	Co-active sign for go + object cue	
Bye	Child's cue:	Or
	Co-active sign for bye	
Hi	Child's cue:	Or
	Co-active sign for hi + name sign	
Come	Child's cue:	Or
	Tap child behind shoulders to encourage movement toward you	Or
	Pull both of child's arms toward you	Or
	Co-active sign for come	
Faster	Child's cue:	Or
	Demonstrate going faster with activity you are doing	
Slower	Child's cue:	Or
	Demonstrate going slower with the activity you are doing	
	Child's cue:	Or

Additional Information:

Signals and Cues:

You can encourage the child to produce these tactile signals and cues back to you by providing a prompt at the elbow or hand. You can use signals/cues for what the child is doing (produce the signal/cue on their body) or for what you are doing (produce signal cue on your own body).

Three strategies to motivate your child to communicate:

- 1. Create situations where they need to ask for help through use of delay/pauses. Key vocabulary includes help, more, protest.
- 2. Increase sensory rich environment (vision, hearing, smell, taste, etc.)
- 3. Use a variety of activities to keep it interesting.